Squeaky Wheel Film & Media Art Center
Workspace Residency Instructions
Summer 2017

Application Deadline: June 5, 2017

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1. Introduction

Workspace Residency is a project-based residency for artists and researchers working in media art offered by Squeaky Wheel Film and Media Art Center in Buffalo, NY. Available for applicants from Buffalo and across the U.S., the residency connects artists and researchers with resources, time, and studio space to encourage the creation of new work and make progress on ongoing projects. This year Squeaky Wheel also offers a special residency dedicated for one artist to create a site-specific installation or performance at Buffalo's **Silo City**. The Summer 2017 session will take place **August 5–August 27, 2016**.

Selected applicants will have tailored access to equipment, technical consultations, and facilities from Squeaky Wheel and our Workspace Residency partners, **Buffalo Game Space**, **Buffalo Lab**, and **Silo City**. A **\$900 stipend** will be awarded to each resident. Limited travel and housing funds will be available on a competitive basis for select applicants. The facilities, gear, and expertise offered with this residency program lends itself to the creation of a wide variety of work including: film, video, virtual reality, game development, 3D printing, sonic arts, installation, performance, and more. Participants can mix and match these benefits according to their needs.

During their time here, residents will also have the opportunity for one-on-one critique sessions, and will be invited to a variety of site visits and other activities exploring Buffalo, its community, and history.

Workspace Residency is made possible with the generous funds from the National Endowment of the Arts, and the New York State Council on the Arts with the support of Governor Andrew M. Cuomo and the New York State Legislature, and the County of Erie and County Executive Mark Poloncarz.

2. Application and eligibility

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- Applications for the summer 2017 session are due by 11:59pm, on June 5th, 2017. The summer 2017 session will accept applications for the following: ARTIST RESIDENCY, RESEARCH RESIDENCY, and SILO CITY RESIDENCY:
 - ARTIST RESIDENCY Artists are invited to propose the production of new or inprogress media artworks. Works can engage with film, video, virtual reality, game development, 3D printing, sonic arts, or other forms, based on the technology and expertise offered by Squeaky Wheel and Workspace partners, Buffalo Game Space and Buffalo Lab. Artists-in-residence will have opportunities to share their work with other residents and the community and engage in local activities.
 - RESEARCH RESIDENCY Artists, scholars, curators, writers, and theorists are
 invited to propose new or in-progress research in the area of emergent media
 arts practices towards the publication of critical texts, scholarly research, or
 production of curatorial projects. The researcher-in-residence will have
 opportunities to share their research with resident artists and the community, and
 engage in local activities.
 - SILO CITY RESIDENCY Artists are invited to propose a site-specific installation or performance at Silo City the historic grain elevators located along the Buffalo River, a vast vertical, circular space with tremendous reverberative qualities. The residency supports one selected artist to present their work in one of the silos on August 26, 2017. The resident will have scheduled access to Silo City grounds and are encouraged to utilize new media, sound, and emergent technologies within the space. Travel to and from Silo City is not provided by the residency; thus, access to a vehicle is highly recommended. More information on Silo City can be found here:

<u>Silo City Reading Series</u> (video by Just Buffalo Literary Center)

<u>"The Trouble with Owning a Grain Elevator"</u> (article at The New Yorker)

- To apply, applicants must submit a completed application form, a resumé, and a letter of intent describing your interest in the residency, what you hope to accomplish, and an introduction to the proposed project, by June 5, 2017, 11:59pm. The application form can be found at https://goo.gl/forms/hND2pPmzkdG33xny1
 Send letter of interest and resumé to ekrem@squeaky.org with the subject line "Workspace Application". Applicants will be notified no later than June 20, 2017 of the status of their application.
- To be eligible applicants must be U.S. Citizens or Permanent Residents. Full-time students are **ineligible** to apply.
- Applications will be reviewed by a panel, based on the following criteria: Artistic Merit, Achievability, and Potential.

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- Artistic Merit covers the technical, artistic, and intellectual merits of the proposed project.
- Achievability considers whether the proposed work can be accomplished within the time and resources offered by the residency.
- Potential covers the possible life the work of art will have upon completion, through exhibitions, publications, presentations, festivals, and the like.

3. Awards for successful applicants

Successful applicants will be awarded:

- \$900 stipend upon completion of the residency. Travel and housing funds will also be available on a competitive basis for applicants from outside the Buffalo-Niagara Falls metropolitan area.
- Access to Squeaky Wheel throughout the residency.
- Access to Squeaky Wheel's equipment and resources in-kind, pending availability.
- Access to Buffalo Lab and Buffalo Game Space equipment and resources in-kind, pending availability.

4. Expectations

- ALL RESIDENTS are expected to be in Buffalo from August 5-August 27, 2017. The
 orientation session will begin at 3pm on Saturday, August 5.
- ALL RESIDENTS are expected to spend a minimum of 30 hours per week working on their projects and participating in activities of the residency. Squeaky Wheel will provide assistance where available during regular business hours.
- ALL RESIDENTS will present a public talk and/or screening of their work (approx. 30 min) that is open to the public.
- ALL RESIDENTS will lead a master class, workshop or seminar to a limited number of participants (approx. 2 hours).
- ALL RESIDENTS will allow photo and video documentation of their work and progress throughout the residency and participate in a video interview about their project.
 Documentation will be used for Squeaky Wheel archival and promotional purposes.
- ALL RESIDENTS will have the opportunity to take up to three classes offered by Workspace Residency partners to complement their strengths. Classes include, Introduction to Video Games (offered by Buffalo Game Space), Introduction to 3D printing (offered by Buffalo Lab), and Introduction to Moving Images (offered by Squeaky Wheel).

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- ALL RESIDENTS must include Squeaky Wheel's logo in the credits of the completed work, with the following text: "This project has been supported by Squeaky Wheel's Workspace Residency."
- Upon completion of their work, ALL RESIDENTS agree to provide a sample, copy and/or documentation of the work they produced during the residency to Squeaky Wheel for use in any promotional activities related to the Workspace Residency.
- The SILO CITY RESIDENT will perform and/or exhibit their media work at Silo City for a public event on August 26, 2017.

5. Equipment

All listed equipment is subject to availability.

Buffalo Game Space facilities include:

HD projectors, green screen, markerless mocap, dedicated sound recording room, audio recording station for development or gameplay streaming, Virtual Reality Headsets, 3D printers, Kinect, various controllers and computer workstations with professional-grade software for game development.

Buffalo Lab Maker Space facilities include:

3D Printers, PA Amp, Servers (Ready To Use For Projects), Access Points Router(S), Computer Workstations, Micro-Controller Interfaces/Programmers (Various), Electronic Component "Library", Circuitry & accessories, CCTV Gear, Small-form CNC, Temperature Controlled Soldering Gear/Soldering Station, Cell Phones (Smart & Dumb), Oscilloscopes, Signal/Audio Generators, Solar Panel, Vacuum Tube Tester, Toaster Oven For Electronics, Scale, Wacom Tablet, Key Cutter, Lock Picks, General Tools, Dremel Tools, Grinders, Welding Equipment, Drill Press, Projector, Various Art Materials, Heat Gun

Squeaky Wheel Digital Lab includes:

7 iMac Computers (2.9 GHz quad-core Intel Core i5 processors, 21.5 LED-Backlit Display) w/ Adobe Creative Cloud Suite, Final Cut X, MAX/MSP/Jitter, Processing, Isadora, SuperCollider, Scratch, and other open source software. Mobile Media Lab includes (6) iPads and (7) 2.9 Ghz 13" MacBook Pro Laptops w/ an array of video, audio, programming and design software and can be combined w/ other equipment as needed.

Squeaky Wheel video production equipment includes:

(2) Canon 5D Mark III, (2) Canon 70D, (2) Canon T5i, (2) Canon 24-105mm f/4 IS EF USM lens, (4) Canon 18-135mm f/1:3.5-5.6 IS STM lens, Canon EF 50mm f/1.2 USM Lens, Canon EF 8-15mm f/4L Fisheye Lens, Canon EF 100mm f2.8L IS USM Macro Lens, Tamron 70- 200mm f/2.8 Lens, Sony Z5U w/ Memory Unit, Panasonic HVX200, Portable Projection Screen, Portable Fender Passport Pro 500, Beringer/Yamaha 500watt PA, (3) BenQ 1085ST HD Short Throw Projector, Panasonic PT-AR 100U HD Projector, Tascam DR-100 Audio Recording Units, (6) Tascam DR40 Recording Units, Rode NTG-2 Shotgun Mic, Sennheiser Wireless

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Lavalier Mics, AudioTechnica Lavalier Mics, Sony UWP- V1 Wireless Lavalier Mics, (2) Shure SM58 Cardiod Mic, (2) Rode M5 Omnidirectional Mic, Sennheiser e609 Cardioid Mic, Sennheiser e906 Cardioid Mic, Audix D4 Mic, Audix D6 Mic, Shure SM57 Mic, Focusrite Scarlett 18i20 Audio Interface, Cavision Boom Pole, (2) Bogen Fluid Head Tripods w/ bags, (2) Manfrotto 504HD Head w/536 3-Stage Carbon Fiber Tripod, Bogen Monopods, Varizoom Shoulder Mount, (2) Lowell Lighting Kits w/ Omni & Tota lights, LED 3 Light Blender Light Kit, Manfrotto Dolly Wheels, (6) Sennheiser HD 280 Pro Circumaural Closed- Back Monitor Headphones, Portable Green Screen System Squeaky Wheel Film Equipment includes 16mm projectors, 16mm Krasnagorskw / Zoom, Super 8 projectors and cameras, Super 8 Telecine for direct digital transfers, assorted lenses and light-meters Squeaky Wheel Micro-Cinema: 4 4-seat cinema w/ BluRay player, HD Projector and 5.1 surround sound, this space is capable of projecting multiple video/film formats and hosting expanded cinema and audio-visual performances.

6. Proposed Schedule

Monday	Tuesday	Wednesda y	Thursday	Friday	Saturday	Sunday
7/31	8/1	8/2	8/3	8/4	8/5	8/6
					Residents Arrive Orientation Welcome dinner	Tours and meetings
8/7	8/8	8/9 Workspace Resident presentations / workshops	8/10 Buffalo Game Space Class	8/11 Tours and meetings	8/12 Workspace Resident presentations / workshops	8/13
8/14	8/15	8/16 Workspace Resident presentations / workshops	8/17 Buffalo Lab Class	8/18 Tours and meetings	8/19	8/20
8/21	8/22	8/23 Workspace Resident presentations / workshops	8/24 Squeaky Class	8/25	8/26 Workspace Resident presentations / workshops Silo City Performance	8/27 Residents Depart

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