

Squeaky Wheel Film & Media Art Center

# Workspace Residency Instructions

## Contents

1. **Introduction**
2. **Application and eligibility**
3. **Awards for successful applicants**
4. **Expectations**
5. **Equipment list**
6. **Proposed schedule**

## 1. Introduction

Workspace Residency is a project-based residency for artists and researchers working in media art hosted by Squeaky Wheel Film and Media Art Center in Buffalo, NY. Available for applicants from Buffalo and across the U.S., the residency connects artists and researchers with resources, time, and studio space to encourage the creation of new work and make progress on ongoing projects. For the first time, the program is also open to residents of the Kashmir region to apply, through a partnership with the Abdul Ahad Guru Scholars Program (see separate application process [here](#)). The Spring 2018 residency will take place **March 2–March 18, 2018**.

Selected applicants will have tailored access to equipment, technical consultations, and facilities from Squeaky Wheel and our Workspace Residency partners **Buffalo Game Space**, **Buffalo Lab**, and **Silo City**. The facilities, gear, and expertise offered with this residency program lends itself to the creation of a wide variety of work including: film, video, virtual reality, game development, 3D printing, sonic arts, installation, performance, and more. Participants can mix and match these benefits according to their needs.

During their time here, residents will also have the opportunity to attend guest lectures from notable artists and scholars, public opportunities to share and receive feedback for their work, and will be invited to a variety of site visits and other activities exploring Buffalo's communities and histories. We invite both emerging and established artists and researchers to apply. Information about previous residents can be found [here](#).

Workspace Residency is made possible with the generous funds from the National Endowment of the Arts, and the New York State Council on the Arts with the support of Governor Andrew M. Cuomo and the New York State Legislature, and the County of Erie and County Executive Mark Poloncarz. The Spring 2018 residency is presented in partnership with the Abdul Ahad Guru Scholars Program.

## **2. Application and eligibility**

Applications for the Spring 2018 session are due by **11:59pm, on January 15<sup>th</sup>, 2018**. The Spring 2018 session will accept applications for the following: ARTIST RESIDENCY, RESEARCH RESIDENCY:

- ARTIST RESIDENCY - Artists are invited to propose the production of new or in-progress media artworks. Works can engage with film, video, virtual reality, game development, 3D printing, sonic arts, or other forms, based on the technology and expertise offered by Squeaky Wheel and Workspace partners, Buffalo Game Space and Buffalo Lab. Artists-in-residence will have opportunities to share their work with other residents and the community and engage in local activities.
- RESEARCH RESIDENCY - Artists, scholars, curators, writers, and theorists are invited to propose new or in-progress research in the area of emergent media arts practices towards the publication of critical texts, scholarly research, or production of curatorial projects. The researcher-in-residence will have opportunities to share their research with resident artists and the community, and engage in local activities.

### **Application Procedure:**

· KASHMIRI applicants **MUST** first apply for the Abdul Ahad Guru Scholars Program. Please note that the Guru Scholars program has their own eligibility requirements. After completing that application, they must complete the Squeaky Wheel's application. The Abdul Ahad Guru Scholars Program application can be found here: <http://scholars.gurufoundation.org/>

To apply, applicants must review the application instructions, submit a completed **application form**, **letter of intent**, and **CV** by January 15, 2018, 11:59pm:

1. APPLICATION INSTRUCTIONS
2. APPLICATION FORM
3. Send letter of intent and CV to [ekrem@squeaky.org](mailto:ekrem@squeaky.org) with the subject line "Workspace Application".

Applicants will be notified no later than February 1, 2018 of the status of their application.

To be eligible for the LOCAL or NATIONAL residency applicants must be U.S. Citizens, Permanent Residents, or have a valid U.S. work visa. Full-time students are not eligible to apply.

Kashmiri applicants **MUST** be residing in Kashmir to be eligible; please see separate eligibility application instructions [here](#).

Applications will be reviewed by a panel, based on the following criteria: **Artistic Merit**, **Achievability**, **Potential**, and **Workshop Proposal** by a panelist of three jury members.

- **Artistic Merit** covers the technical, artistic, and intellectual merits of the proposed project.
- **Achievability** considers whether the proposed work can be accomplished within the time and resources offered by the residency.
- **Potential** covers the possible life the work of art will have upon completion, through exhibitions, publications, presentations, festivals, and the like.
- **Workshop Proposal** covers the feasibility of their workshop, and the value of their class to the community. Classes can be proposed for youth or adults, and should not exceed 2 hours.

### **3. Awards for successful applicants**

Successful applicants will be awarded:

- \$700 stipend upon completion of the residency for the LOCAL and NATIONAL applicant. The living costs of the KASHMIRI resident will be covered by the Abdul Ahad Guru Scholars Program. Private rooms for the NATIONAL and KASHMIRI residents will be provided by the Abdul Ahad Guru Scholars Program at the Kashmir House in Buffalo. Travel funds will be available on a competitive basis for applicants from outside the Buffalo–Niagara Falls metropolitan area.
- Access to Squeaky Wheel throughout the residency.
- Access to Squeaky Wheel’s equipment and resources in-kind, pending availability.
- Access to Buffalo Lab and Buffalo Game Space equipment and resources in-kind, pending availability.

### **4. Expectations**

- Residents are expected to be in Buffalo from **March 2 (check in)–March 18, 2018 (check-out)**. Residents must arrive in time for the orientation session at **3pm on Friday, March 2<sup>nd</sup> at Squeaky Wheel**.
- Residents are expected to spend a minimum of 30 hours per week working on their projects and participating in activities of the residency. Squeaky Wheel will provide assistance where available during regular business hours.
- Residents will present a public talk and/or screening of their work (approx. 20 min) that is open to the public.
- Residents will lead a master class, workshop or seminar to a limited number of participants (approx. 2 hours).

- Residents will allow photo and video documentation of their work and progress throughout the residency and participate in a video interview about their project. Documentation will be used for Squeaky Wheel archival and promotional purposes.
- Residents will have the opportunity to take up to three classes offered by Workspace Residency partners to complement their strengths. Classes include, Introduction to Video Games (offered by Buffalo Game Space), Introduction to 3D printing (offered by Buffalo Lab), and Introduction to Moving Images (offered by Squeaky Wheel).
- Residents must include Squeaky Wheel's logo in the credits of the completed work, with the following text: "This project has been supported by Squeaky Wheel's Workspace Residency."
- Upon completion of their work, residents agree to provide a sample, copy and/or documentation of the work they produced during the residency to Squeaky Wheel for use in any promotional activities related to the Workspace Residency.

## **5. Equipment**

*All listed equipment is subject to availability.*

### **Buffalo Game Space facilities include:**

HD projectors, green screen, markerless mocap, dedicated sound recording room, audio recording station for development or gameplay streaming, Virtual Reality Headsets, 3D printers, Kinect, various controllers and computer workstations with professional-grade software for game development.

### **Buffalo Lab Maker Space facilities include:**

3D Printers, PA Amp, Servers (Ready To Use For Projects), Access Points Router(S), Computer Workstations, Micro-Controller Interfaces/Programmers (Various), Electronic Component "Library", Circuitry & accessories, CCTV Gear, Small-form CNC, Temperature Controlled Soldering Gear/Soldering Station, Cell Phones (Smart & Dumb), Oscilloscopes, Signal/Audio Generators, Solar Panel, Vacuum Tube Tester, Toaster Oven For Electronics, Scale, Wacom Tablet, Key Cutter, Lock Picks, General Tools, Dremel Tools, Grinders, Welding Equipment, Drill Press, Projector, Various Art Materials, Heat Gun

### **Squeaky Wheel Digital Lab includes:**

7 iMac Computers (2.9 GHz quad-core Intel Core i5 processors, 21.5 LED-Backlit Display) w/ Adobe Creative Cloud Suite, Final Cut X, MAX/MSP/Jitter, Processing, Isadora, SuperCollider, Scratch, and other open source software. Mobile Media Lab includes (6) iPads and (7) 2.9 Ghz 13" MacBook Pro Laptops w/ an array of video, audio, programming and design software and can be combined w/ other equipment as needed.

### **Squeaky Wheel video production equipment includes:**

(2) Canon 5D Mark III, (2) Canon 70D, (2) Canon T5i, (2) Canon 24-105mm f/4 IS EF USM lens, (4) Canon 18-135mm f/1:3.5-5.6 IS STM lens, Canon EF 50mm f/1.2 USM Lens, Canon EF 100mm f2.8L IS USM Macro Lens, Tamron 70- 200mm f/2.8 Lens, Sony Z5U w/ Memory Unit, Panasonic HVX200, Portable Projection Screen, Portable Fender Passport Pro 500, Beringer/Yamaha 500watt PA, (3) BenQ 1085ST HD Short Throw Projector, Panasonic PT-AR 100U HD Projector, Tascam DR-100 Audio Recording Units, (6) Tascam DR40 Recording Units, Rode NTG-2 Shotgun Mic, Sennheiser Wireless Lavalier Mics, AudioTechnica Lavalier Mics, Sony UWP- V1 Wireless Lavalier Mics, (2) Shure SM58 Cardioid Mic, (2) Rode M5 Omnidirectional Mic, Sennheiser e609 Cardioid Mic, Sennheiser e906 Cardioid Mic, Audix D4 Mic, Audix D6 Mic, Shure SM57 Mic, Focusrite Scarlett 18i20 Audio Interface, Cavision Boom Pole, (2) Bogen Fluid Head Tripods w/ bags, (2) Manfrotto 504HD Head w/536 3-Stage Carbon Fiber Tripod, Bogen Monopods, Varizoom Shoulder Mount, (2) Lowell Lighting Kits w/ Omni & Tota lights, LED 3 Light Blender Light Kit, Manfrotto Dolly Wheels, (6) Sennheiser HD 280 Pro Circumaural Closed- Back Monitor Headphones, Portable Green Screen System Squeaky Wheel Film Equipment includes 16mm projectors, 16mm Krasnagorsk / Zoom, Super 8 projectors and cameras, Super 8 Telecine for direct digital transfers, assorted lenses and light-meters Squeaky Wheel Micro-Cinema: 4 4-seat cinema w/ BluRay player, HD Projector and 5.1 surround sound, this space is capable of projecting multiple video/film formats and hosting expanded cinema and audio-visual performances.

**6. Proposed Schedule**

<b>Monday</b>	<b>Tuesday</b>	<b>Wednesday</b>	<b>Thursday</b>	<b>Friday</b>	<b>Saturday</b>	<b>Sunday</b>
2/26  --	2/27  --	2/28  --	3/1  --	3/2  Residents Arrive Orientation Welcome lunch	3/3	3/4
3/5	3/6	3/7  Guest Lecture	3/8  Workshop by Workspace Resident	3/9  Tours and meetings	3/10  Guest Lecture	3/11
3/12  Workshop by Workspace Resident	3/13	3/14  Guest Lecture	3/15  Workshop by Workspace Resident	3/16  Tours and meetings	3/17  Public Presentations by Residents	3/18  Residents leave